KULWINDER ARORA
GAME DESIGNER | PRODUCER

Contact:

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ABOUT ME

Leveling up with 3+ years of experience in the games industry along with an academic background in game design and production management. Experienced in:
- Free 2 Play
- Social Games
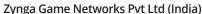- Casual Games (Match 3)
- Data & Metric Driven Design

DESIGN SKILLS

Conceptualisation
Game Mechanics
Level Design
Game Balancing
Narrative Design
Monetization Design
ADs Monetization Design

WORK EXPERIENCE

Disney (India)
Game Designer | *1 Year+*

Games:
- Unannounced IP
- Cupcake Dreamland
- Bindass Naach

Zynga Game Networks Pvt Ltd (India)
Associate Producer | *9 Months*

Games:
- Farmville 2
- Farmville

Zynga Game Networks Pvt Ltd (India)
Game Designer Intern | *11 Months*

Games:
- Bubble Safari Mobile
- Bubble Safari
- Bubble Safari Ocean

Fun Element (India)
Game Designer Intern | *3 Months*

PRODUCTION SKILLS

Production Planning
Project Management
Resource Management
Art Production
Team Management
3rd Party Management

REFERENCES

Available on request

AWARDS

Jury Distinction
RUBIKA Supinfogame, India | *May 2013*

Eclipse Zero: Final Year Game Project
- Stealth
- Mechanics based on Shadow & Light

#2 at Build Your Own Game (Game Jam)
Nasscom GDC, India | *November 2011*

FiZZiks: Game Prototype
- Puzzle
- Built in 30 hours

EDUCATION

RUBIKA Supinfogame
Video Game Director | Degree by IDEARTS
Pune, India | *2011-2013*

Guru Nanak Khalsa College
Bachelor of Commerce
Mumbai, India | *2006-2009*

HOBBIES AND ACTIVITIES

Riding

Games

Photography

Travelling

Singing

Writing